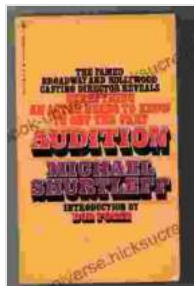


Everything An Actor Needs To Know To Get The Part



Audition: Everything an Actor Needs to Know to Get the Part by Michael Shurtleff

★★★★☆ 4.6 out of 5

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Screen Reader : Supported
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Word Wise : Enabled
Print length : 208 pages
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Are you an aspiring actor yearning to make your mark on the stage or screen? Embarking on this thrilling journey requires more than just raw talent; it demands a comprehensive understanding of the industry and the tools to navigate its intricacies. This definitive guide empowers you with the knowledge and strategies you need to unlock your full potential as an actor.

Chapter 1: Mastering the Art of Auditioning

Act Well Your Part

Read this before stepping on stage

1. Don't forget the audience

Think of the audience as your acting partner. Make sure they can see, hear and understand you.

2. Act with the voice AND the body

How does your character stand, walk, gesture?
What kind of character does the audience see?

3. Pay attention to your voice

Be aware of your diction, articulation and volume. All three are necessary in the theatre!

4. Stay in character

Even if you forget lines or get horrible stage fright, **stay in character**. If you're always in character the audience will never know there's something wrong.

5. You are never invisible

If you can see the audience, they can see you. Never assume you can goof off, squirm or break character when you're not the focus of a scene.

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 **Theatrefolk**
Original Playscripts

Auditions lie at the heart of an actor's pursuit. To excel in this competitive arena, it's imperative to master the art of auditioning. This chapter delves into the following key aspects:

- **Preparation:** Learn how to approach auditions with confidence and preparedness, from selecting the right material to researching the casting team.

- **Delivery:** Discover proven techniques for delivering captivating performances, mastering your voice, body language, and emotional depth.
- **Callback Strategies:** Navigate the callback process seamlessly, understand what casting directors seek, and impress them with your versatility and professionalism.

Chapter 2: Honing Your Craft



Excellence in acting is a continuous journey that demands unwavering dedication to honing your craft. This chapter explores essential elements to elevate your skills:

- **Method Acting:** Immerse yourself in the Stanislavski method and delve into the depths of character analysis, building empathy, and creating authentic performances.
- **Scene Study:** Engage in rigorous scene study to master the art of collaboration, understand relationships, and uncover the nuances of dialogue.
- **Monologue Mastery:** Unleash your power in delivering captivating monologues, conveying complex emotions, and showcasing your range.

Chapter 3: Building Your Network



The entertainment industry thrives on connections. Building a robust network is crucial for actors to access opportunities and advance their careers. This chapter guides you on:

- **Networking Etiquette:** Learn the art of making meaningful connections at industry events, workshops, and social gatherings.
- **Online Presence:** Optimize your online presence through social media, professional websites, and online casting platforms.
- **Collaboration:** Embrace the power of collaboration by partnering with fellow actors, directors, and creative professionals.

Chapter 4: Understanding the Business Side

Actor Contract Template

This Contract is between Single Client (the "Client") and John Doe (the "Actor").

The Contract is dated 1/1/2020.

1. WORK AND PAYMENT

1.1 Project. The Client is having the Actor do the following: The Actor will be acting for the Client with acting projects.

1.2 Schedule. The Actor will begin work on August 21, 2020 and the work is complete. This Contract can be ended by either Client or Actor at any time, pursuant to the terms of Section 2.4 Term and Termination.

1.3 Payment. The Client will pay the Actor a rate of \$5000 (five) per hour, of this, the Client will pay the Actor \$10000 (ten) before work begins.

1.4 Expenses. The Client will reimburse the Actor's expenses. Expenses do not need to be pre-approved by the Client.

1.5 Invoices. The Actor will invoice the Client weekly. The Client agrees to pay the amount owed within 15 days of invoice for the invoice. Payment after that date will incur a late fee of 5.0% per month on the outstanding amount.

1.6 Support. The Actor will not provide support for any deliverables once the Client accepts it, unless otherwise agreed in writing.

2. OWNERSHIP AND LICENSES

2.1 Client Owns All Work Product. As part of this job, the Actor is creating "work product" for the Client. In general, work product is the product of an act, as well as drafts, notes, sketches, drawings, hardcopy, software, code, documents, papers, notes, and anything that the Actor makes or that is prepared, printed, developed, drawn, made up, or made as possible as part of this project. Whether before the date of the Contract or after, the Actor hereby gives the Client this work product over the Client pays for it in full. This means the Actor is giving the Client all of his rights, titles, and interests in and to the work product (including all related property rights) and the Actor will be the sole owner of it. The Client can use the work product however it wants to if it can create art to use the work product at all. The Client, for example, can modify, reuse, or sell it, as it sees fit.

2.2 Actor's Use Of Work Product. Once the Actor gives the work product to the Client, the Actor does not have any claim to it, except that the Client explicitly gives the Actor back. The Client gives the Actor permission to use the work product as part of the actor's portfolio and website, on all media, in other media, so long as it is otherwise the Actor's work and not for any other purpose. The Actor is not allowed to sell or otherwise use the work product to make money or for any other commercial use. The Client is not allowed to take back this license, permission after Contract ends.

2.3 Actor's Help Securing Ownership. In the future, the Client may need the Actor's help to show that the Client owns the work product or to complete the transfer. The Actor agrees to help with that. For example, the Actor may have to sign a general assignment. The Client will pay any required expenses for this. If the Client asks for the Actor, the Actor agrees that the Client can access the Actor's bank account for the same thing. The following language gives the Client this right if the Client can't find the Actor after a reasonable effort trying to do so, the Actor being irretrievably delinquent and ignores the Client's requests for a signed and notarized copy, which appointment is a matter of public record, to act for the Actor as if he were the Actor's behalf to execute, verify, and file the required documents and fill any other legal actions in order to fulfill the purposes of paragraph 2.1 Client Owns All Work Product.

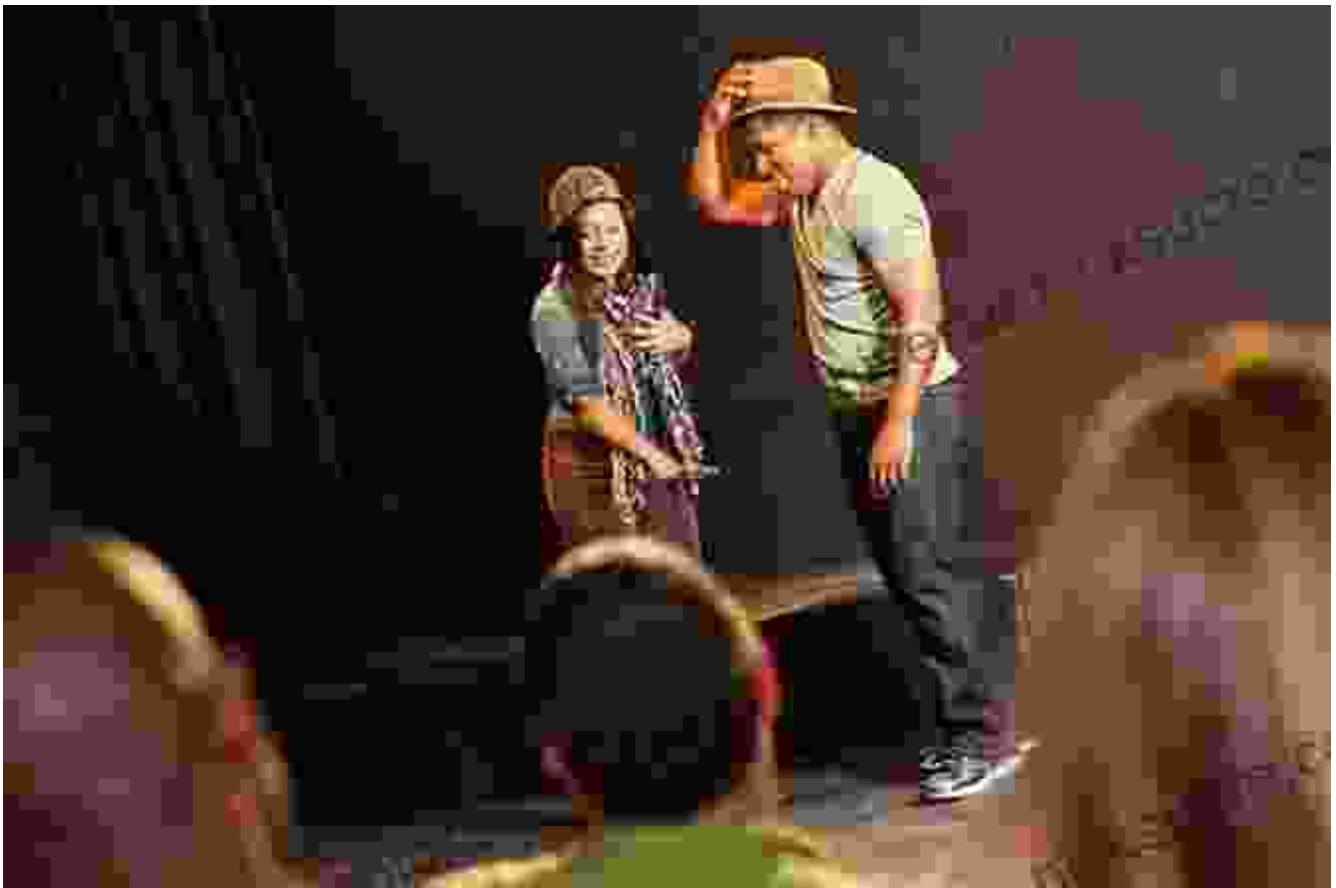
2.4 Actor's IP That Is Not Work Product. During the course of this project, the Actor may own intellectual property that the Actor does not own licensed from a third party, but that does not qualify as "work product." This is called "Actor's Own IP." Possible examples of background IP are pre-existing copyrights, patents, properly licensed work plans, and web applications code. The Actor is not giving the Client this background IP, or part of the Contract, the Actor is giving the Client a right to use and benefit from the right he or she owns the background IP to develop, market, sell, and support the Client's products and services. The Client may also buy background IP (complete and free of charge, but it cannot transfer its rights to the background IP (except as allowed in Section 3.4.1. Acknowledgment)). The Client cannot sell or license the background IP separately from its products or services. The Actor cannot take back this grant, and this grant does not end when the Contract is over.

The acting profession extends beyond artistic endeavors and delves into the realm of business. This chapter empowers you with essential knowledge to navigate the industry effectively:

- **Union Membership:** Understand the benefits and responsibilities of joining an actors' union, protecting your rights and ensuring fair treatment.

- **Agent Representation:** Explore the role of agents, how to find the right fit, and leverage their expertise to secure auditions.
- **Contract Negotiations:** Equip yourself with the knowledge to negotiate contracts confidently, ensuring fair compensation and protecting your artistic integrity.

Chapter 5: The Journey to Success

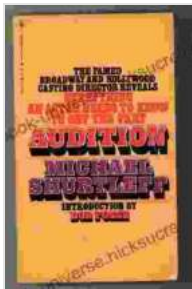


The path to success as an actor is paved with challenges and triumphs. This chapter inspires and motivates you with:

- **Overcoming Rejection:** Learn resilience and perseverance in the face of rejection, understanding it as an inherent part of the industry.

- **Staying Positive:** Cultivate a positive mindset, embrace setbacks as learning opportunities, and maintain unwavering belief in your abilities.
- **Long-Term Vision:** Embrace a long-term vision for your career, setting realistic goals and continuously striving for growth.

This comprehensive guide provides actors with essential insights, techniques, and strategies to navigate the audition process, enhance their performance skills, build their network, and secure the roles they desire. Remember, becoming a successful actor is a journey filled with both challenges and rewards. By embracing the knowledge and guidance within these pages, you empower yourself to unlock your full potential and leave an indelible mark on the world of performing arts.



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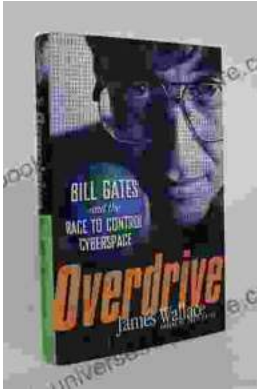
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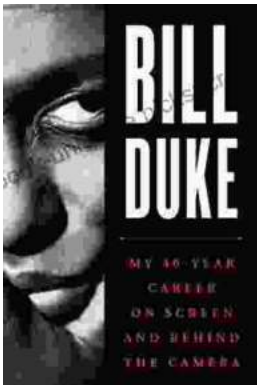
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My 40 Year Career On Screen And Behind The Camera

I've been working in the entertainment industry for over 40 years, and in that time I've had the opportunity to work on both sides of the camera. I've...